

The Wah!!!

Leadership:	1-2 people
Room structure:	Space to stand in a circle
Required resources:	None
Time needed:	5-10 minutes
Group size:	More is better, 8+

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Facilitator's Instructions:

The set up:

- Ask the participant to stand up and sit in a circle.

The activity:

- Play begins when a designated player raises both arms over their head with palms together to form a "tree" and says "Wah!"
- The two players on either side of the tree become lumberjacks and must chop the tree down by placing their own palms together and simultaneously make one chopping motion toward the midsection of the tree while also saying "Wah!" (Remember not to actually touch the tree with the chopping motion.)
- When the tree is chopped, it falls by bending at the waist, saying "Wah!" and pointing to another member of the circle. The fallen tree may point to anyone in the circle except the players directly next to them.
- The player whom the fallen tree points at must immediately become the next tree by raising both arms together and saying "Wah!"
- The game continues with the players on either side of the new tree chopping it down, the tree falling and pointing at another player, and the player pointed at creating the next tree.
- If it any time a member of the circle hesitates, performs the wrong motion or does not say "Wah!", that player must step outside the circle. The game stops to let the player step out and starts again when a new tree goes up
- As players are eliminated, the circle continues to shrink until the final four players are congratulated as the winners